Solving a multi-stage multi-product solid supply chain network design problem by meta-heuristics

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Abstract. This paper presents an effective optimization method based on meta-heuristics algorithms for the design of a multi-stage, multi-product solid supply chain network design problem. First, a mixed integer linear programming model is proposed. Second, because the problem is an NP-hard, three meta-heuristics algorithms, namely Differential Evolution (DE), Particle Swarm Optimization (PSO), and Gravitational Search Algorithm (GSA), are developed for the first time for this kind of problem. To the best of our knowledge, neither DE, nor PSO, nor GSA have been considered for the multi-stage solid supply chain network design problems. Furthermore, the Taguchi experimental design method is used to adjust the parameters and operators of the proposed algorithms. Finally, to evaluate the impact of increasing the problem size on the performance of our proposed algorithms, different problem sizes are applied and the associated results are compared with each other.

1. Introduction

The Supply Chain Network (SCN) design problem is an important strategic issue in supply chain management that has recently drawn the focus of many researchers [1-4].

SCN is widely used and includes all activities in the field of production and the final product provides the service of distribution of the most elementary stage, i.e., from the primary stage of raw materials, to the most final stage, i.e., delivery to the customer and even worn out product recycling. Supply chain management includes managing supply and demand, supply of components and raw materials, manufacturing and assembly, storage and shipping of inventory, order management, distribution channels, and supply and delivery to the customer. Nowadays, service providers and products, distribution channels (distributors and wholesalers), and customers as well as supply chain management consultants, system developers and suppliers of software products, and supply chain managers are all key elements. Achieving the effective supply chain management is dependent on the cooperation of supply chain members.

A Multi-stage Supply Chain Network (MSCN) can be modeled by means of a sequence of multiple SCN stages for production of multi-product so that the flow would be transferred only between two successive stages. Since the MSCN is difficult to solve opti- mally [5], many researchers have developed heuristic and meta-heuristic approaches to solve it. The work done in this regard is as follows.

Jayaraman and Pirkul [6] have presented an efficient heuristic approach based on the Lagrangean relaxation for the single-source, multi-product, multi-stage SCN design problem. They use this heuristic method to evaluate the performance of the model with respect to solution quality and algorithm performance. Syam [7] focused on a heuristic method proposed based...
on Lagrangean relaxation and simulated annealing for a multi-source, multi-product, multi-location framework. Another heuristic approach based on steady-state genetic algorithm has been developed by Altiparmak et al. [9] for a single-source, multi-product, multi-stage SCN design problem. They propose two different encoding approaches to represent a solution to the problems: priority-based encoding and integer encoding. The priority-based encoding is used for the first two stages of SCN and integer encoding is used in the last stage. Moreover, the efficiency and effectiveness of the algorithm have been investigated by comparing its results with those of other methods such as CPLEX, Lagrangean heuristic, hybrid genetic algorithm, and simulated annealing on a set of SCN design problems with different sizes.

Mehdizadeh and Afrabandpei [8] have proposed a mixed integer nonlinear programming model for the multi-stage, multi-product network design problem to minimize the total cost of supply chain. They have developed a hybrid priority-based Genetic Algorithm (GA) and simulated annealing algorithm to find optimal solution in two phases. In the first phase, the optimal routes are determined by the use of GA. In the second phase, they use the SA algorithm for convergence speed. They use a matrix and vector to represent the solution. The obtained results have shown that the proposed algorithms can find near optimal solutions in reasonable time spans.

Kadadevaramath et al. [9] have presented an integer linear programming model for the constrained three echelons SCN problem to minimize the total supply chain operating cost. They have used four algorithms based on a Particle Swarm Optimization (PSO) algorithm and Genetic Algorithm (GA) for solving the problem and the obtained results of PSO algorithms have been compared with those of GA.

Oliveira-Beitez et al. [10] addressed a supply chain design problem based on a two-echelon single-product system. The meta-heuristic algorithm was proposed to solve the problem, which combined principles of greedy functions, Scatter search, Path relinking, and Mathematical programming.

Mehdizadeh et al. [3] considered an integrated multi-stage, multi-product logistic network design problem which included forward and reverse logistics and proposed a mixed integer nonlinear programming model. To find the proper solutions, they developed two meta-heuristic algorithms, namely hybrid priority-based genetic algorithm and simulated annealing algorithm. In order to tune the significant parameters of the algorithms, they used the response surface methodology.

Cerdas-Barron and Trevino-Garza [11] developed a more general mathematical model proposed by Kadadevaramath et al. [9] when the number of periods and products was one. They solved all instances in Kadadevaramath et al. [9] by CPLEX and showed that all instances could easily be solved optimally by any integer linear programming solver.

Kristianto et al. [12] developed a supply chain network by optimizing inventory allocation and transportation routing. They proposed a fuzzy shortest path into two-stage programming in order to find the global optimum solution.

Khalifeh zadeh et al. [13] considered a four-echelon supply chain network design with shortage. They presented a multi-objective mathematical model to minimize the total operating costs of all the supply chain elements and to maximize reliability of the system. They solved this problem by a comparative particle swarm optimization algorithm.

The multi-product, multi-stage solid SCN design problem considered in this paper consists of three stages: supplier, plant, D C and customer. The problem is to determine the optimal transportation network in order to satisfy the customer demands of products by using several kinds of conveyance with minimum costs. To this end, firstly, we propose a mixed integer programming model for the multi-product, multi-stage solid SCN design problem, in which the objective is minimization of the total costs of supply chain. Secondly, due to complexity of the problem, we develop three meta-heuristic algorithms, namely Differential Evolution (DE), Particle Swarm Optimization (PSO), and Gravitational Search Algorithm (GSA), for this problem. Furthermore, the Taguchi experimental design method is used to adjust the parameters and operators of the proposed algorithms. Finally, to evaluate the impact of increasing the problem size on the performance of our proposed algorithms, different problem sizes are applied and the associated results are compared with each other.

The rest of this paper is arranged as follows: In Section 2, we describe the mathematical model and descriptions. Section 3 explains the proposed solution approaches. Section 4 describes the Taguchi experimental design and compares the computational results. Finally, in Section 5, conclusions are made and provided.

2. Problem description and mathematical model

The considered problem can formally be described as follows:

The multi-stage, multi-product solid SCN design problem can consist of suppliers, plants, D Cs, and customers. In the first stage, the suppliers provide the raw materials for the plants to produce multi-product. In the second stage, the plants produce and send the products to D Cs. Finally, the D Cs transport
the products to the customers. Also, conveyances can be considered as transportation types so that each conveyance would be related to the cost, and one must be selected to transport the products to each stage. The objective is minimization of the total costs of supply chain that will satisfy all capacities and demand requirement for each product imposed by customers. We formulated this problem as a mixed-integer non-linear programming model. The assumption used in this problem is as follows:

- The number of suppliers, the maximum number of plants, the maximum number of DCs, and the number of conveyances are known;
- The capacities of suppliers, plants, and DCs are known;
- The number of customers and their demands are known.

The following notations are used to define the mathematical model:

**Set of indices:**
- \( R \) Set of raw materials \((r = 1, 2, \ldots, R)\);
- \( P \) Set of products \((p = 1, 2, \ldots, P)\);
- \( S \) Set of suppliers \((s = 1, 2, \ldots, S)\);
- \( I \) Set of plants \((i = 1, 2, \ldots, I)\);
- \( J \) Set of DCs \((j = 1, 2, \ldots, J)\);
- \( K \) Set of customers \((k = 1, 2, \ldots, K)\);
- \( M \) Set of conveyances in the first stage \((m = 1, 2, \ldots, M)\);
- \( N \) Set of conveyances in the second stage \((n = 1, 2, \ldots, N)\);
- \( L \) Set of conveyances in the third stage \((l = 1, 2, \ldots, L)\).

**Parameters:**
- \( E_{sr} \) Capacity of supplier \( s \) for raw material \( r \);
- \( D_i \) Capacity of plant \( i \);
- \( W_j \) Capacity of DC\( j \);
- \( \alpha_{p} \) Demand for product \( p \) at customer \( k \);
- \( u_r \) Utilization rate of raw material \( r \) per unit of product \( p \);
- \( F_i \) Fixed cost for operating a plant \( i \);
- \( G_j \) Fixed cost for operating a DC\( j \);
- \( a_{rsim} \) Cost of transporting and purchasing for raw material \( r \) from supplier \( s \) to plant \( i \) by conveyance \( m \);
- \( b_{pijn} \) Cost of transporting one unit of product \( p \) from plant \( i \) to DC\( j \) by conveyance \( n \);
- \( c_{pjkl} \) Cost of sending one unit of product \( p \) from DC\( j \) to customer \( k \) by conveyance \( l \);
- \( f_{sim} \) Fixed cost of transporting for raw materials from supplier \( s \) to plant \( i \) by conveyance \( m \);
- \( g_{ij} \) Fixed cost of transporting products from plant \( i \) to DC\( j \) by conveyance \( n \);
- \( h_{jkl} \) Fixed cost of sending products from DC\( j \) to customer \( k \) by conveyance \( l \);
- \( v_i \) Unit production cost of product at plant \( i \);
- \( v'_{j} \) Unit storing cost of product at DC\( j \);
- \( E_{m}^{(1)} \) Maximum capacity of conveyance \( m \) in the first stage;
- \( E_{n}^{(2)} \) Maximum capacity of conveyance \( n \) in the second stage;
- \( E_{l}^{(3)} \) Maximum capacity of conveyance \( l \) in the third stage.

**Decision variables:**
- \( \alpha_i \) Binary variable equal to 1 if plant \( i \) is opened and equal to 0 otherwise;
- \( \beta_j \) Binary variable equal to 1 if DC\( j \) is opened and equal to 0 otherwise;
- \( x_{rsim} \) Quantity of raw material \( r \) shipped from supplier \( s \) to plant \( i \) by conveyance \( m \);
- \( y_{pijn} \) Quantity of product \( p \) shipped from plant \( i \) to DC\( j \) by conveyance \( n \);
- \( z_{pjkl} \) Quantity of product \( p \) shipped from DC\( j \) to customer \( k \) by conveyance \( l \);
- \( t_{sim}^{(1)} \) Binary variable equal to 1 if \( \sum_{r=1}^{R} x_{rsim} > 0 \) and equal to 0 otherwise;
- \( t_{ijn}^{(2)} \) Binary variable equal to 1 if \( \sum_{p=1}^{P} y_{pijn} > 0 \) and equal to 0 otherwise;
- \( t_{jkl}^{(3)} \) Binary variable equal to 1 if \( \sum_{p=1}^{P} z_{pjkl} > 0 \) and equal to 0 otherwise.

The mathematical model of the multi-stage, multi-product solid SCN design problem is as follows:

\[
\text{Min} Z = \sum_{r=1}^{R} \sum_{s=1}^{S} \sum_{i=1}^{I} \sum_{m=1}^{M} a_{rsim} x_{rsim} + \sum_{p=1}^{P} \sum_{i=1}^{I} \sum_{j=1}^{J} \sum_{n=1}^{N} b_{pijn} y_{pijn}
\]
\[
\begin{align*}
&\sum_{j=1}^{J} \sum_{k=1}^{K} \sum_{l=1}^{L} c_{pjk} z_{pjk} + \sum_{j=1}^{J} \sum_{i=1}^{I} f_{s} t_{sij}^{(1)} + \sum_{i=1}^{I} \sum_{j=1}^{J} g_{ipj} t_{ipj}^{(2)} + \sum_{j=1}^{J} \sum_{k=1}^{K} \sum_{l=1}^{L} h_{jk} z_{jk}^{(3)} + \sum_{i=1}^{I} F_{i} \alpha_{i} + \sum_{j=1}^{J} G_{j} \beta_{j} + \sum_{p=1}^{P} \sum_{i=1}^{I} \sum_{j=1}^{J} \sum_{n=1}^{N} u_{p} y_{pijn} \sum_{p=1}^{P} \sum_{i=1}^{I} \sum_{j=1}^{J} \sum_{n=1}^{N} v_{p} y_{pijn},
\end{align*}
\]

subject to:

\[\sum_{i=1}^{I} \sum_{m=1}^{M} x_{r} \leq E_{r} \quad \forall s, r,\] (2)

\[\sum_{p=1}^{P} \sum_{j=1}^{J} \sum_{n=1}^{N} y_{pijn} \leq D_{i} \alpha_{i} \quad \forall i,\] (3)

\[\sum_{p=1}^{P} \sum_{j=1}^{J} \sum_{n=1}^{N} y_{pijn} \leq D_{i} \alpha_{i} \quad \forall r, i,\] (4)

\[\sum_{p=1}^{P} \sum_{j=1}^{J} \sum_{n=1}^{N} y_{pijn} \leq W_{j} \beta_{j} \quad \forall j,\] (5)

\[\sum_{k=1}^{K} \sum_{l=1}^{L} z_{pjk} \leq \sum_{i=1}^{I} \sum_{n=1}^{N} y_{pijn} \quad \forall j, p,\] (6)

\[\sum_{j=1}^{J} \sum_{k=1}^{K} \sum_{l=1}^{L} z_{pjk} \geq C_{pk} \quad \forall p, k,\] (7)

\[\sum_{r=1}^{R} \sum_{s=1}^{S} \sum_{i=1}^{I} x_{r} \leq E_{rn}^{(1)} \quad \forall m,\] (8)

\[\sum_{p=1}^{P} \sum_{j=1}^{J} \sum_{n=1}^{N} y_{pijn} \leq E_{n}^{(2)} \quad \forall n,\] (9)

\[\sum_{p=1}^{P} \sum_{j=1}^{J} \sum_{k=1}^{K} \sum_{l=1}^{L} z_{pjk} \leq E_{l}^{(3)} \quad \forall l,\] (10)

\[\alpha_{i} \in \{0, 1\} \quad \forall i,\] (11)

\[\beta_{j} \in \{0, 1\} \quad \forall j,\] (12)

\[t_{sim}^{(1)} \in \{0, 1\} \quad \forall s, i, m,\] (13)

\[t_{ijn}^{(2)} \in \{0, 1\} \quad \forall i, j, n,\] (14)

\[t_{jkl}^{(3)} \in \{0, 1\} \quad \forall j, k, l,\] (15)

\[x_{r} \geq 0 \quad \forall r, p, i, j, k, m, n, l.\] (16)

In this model, objective function (1) minimizes the total cost of supply chain network. Constraint (2) is the capacity constraint for the suppliers. Constraint (3) gives the plant capacity constraint. Constraint (4) gives the raw material requirement. Constraint (5) is the capacity constraint for DCs. Constraints (6) limits the total quantity of products shipped from a DC to customers and cannot exceed the amount of shipped products in that DC. Constraint (7) represents demand satisfaction for each customer. Constraints (8)-(10) give capacity constraint for conveyance in the first, second, and third stages, respectively. Ultimately, Constraint sets (11)-(16) define the decision variables.

Since the problem is minimization of the objective function, in the optimal solution, no extra products or raw materials are transported at various stages of the supply chain network. Thus, in the optimal solution of the equality, Constraints (4), (6), and (7) are established.

3. Solution approach

Although the exact algorithms such as Dynamic Programming, local search techniques, Branch-and-Cut, Branch-and-Bound, Branch-and-Price, and Lagrangean relaxation guarantee the optimal solution or prove that no feasible solution exists, the real-world problems are time consuming. Therefore, the meta-heuristic algorithms find the near optimal solution in a reasonable time have been proposed by researchers. The meta-heuristics are simple, easy to implement, robust, and have proven to be highly effective to solve many optimization problems [14].

Since the single-stage fixed cost transportation problem can be categorized as NP-hard [15,16], the multi-stage, multi-product solid SCN design problem is NP-hard, too. In this section, first, the solution representation is described and then three meta-heuristic algorithms are developed to find the near optimal solutions.

3.1. Encoding scheme and initialization

The encoding scheme plays a very important role in the effectiveness of the meta-heuristic algorithms. In fact, it is the approach of making a solution recognizable for the meta-heuristic algorithms. Among different methods of encoding, the priority-based encoding has successfully been applied for many optimization problems [3,5,17-19]. It needs no repairing process and it belongs to the permutation encoding category [19].
In the single-stage fixed cost solid transportation problem, we have two three-dimensional cost matrices, namely the three-dimensional variable cost matrix and the three-dimensional fixed cost matrix. Therefore, selecting a route with minimum variable cost will not give good solutions.

When the priority-based encoding is utilized for the single-stage, single-product fixed cost solid transportation problem, a solution consists of priorities of sources (M), depots (N), and conveyances (K); in this case, the solution length is equal to |Q| = |M| + |N| + |K|. In the single-stage, multi-product fixed cost solid transportation problem, consider P to be the set of products. In this case, the solution based on the priority-based encoding consists of |P| parts and the length of each part is equal to |P| \times |Q|, and the digit values of the solution are between 1 and |P| \times |Q|. To obtain the priority-based encoding, in the single-stage, multi-product fixed cost solid transportation problem, a priority assignment to nodes is started from the highest value |P| \times |Q| and it is reduced by one until assigning a priority to all nodes.

In this paper, we develop the priority-based decoding procedure developed by Gen et al. [17,20] and Altiparmak et al. [5] to adapt to the single-stage, multi-product fixed cost solid transportation problem. The procedure to decode the solution of the single-stage, multi-product fixed cost solid transportation problem is shown in Figure 1.

In the multi-stage, multi-product solid SCN prob-

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**Figure 1.** Priority-based decoding procedure for the SFCSTP.

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lem, a solution consists of three segments. The solution length is equal to the total length of segment one $|Q_1| = |I| \times (|S| + |I| + |M|)$, segment two $|Q_2| = |P| \times (|J| + |K| + |L|)$, and segment three $|Q_3| = |P| \times (|J| + |K| + |L|)$, therefore, total length of the solution is equal to $|Q_1| + |Q_2| + |Q_3|$. We developed the above procedure to the multi-stage, multi-product solid SCN problem. The overall decoding procedure of the three-stage multi-product solid SCN problem and decoding procedures for the 3rd, 2nd, and 1st stages, respectively, are presented in Figures 2-5.

3.2. Differential evolution algorithm
In this section, we develop the DE algorithm to use for the problem. DE is a very simple and powerful stochastic population-based search method, proposed by Storn and Price [21], whose main objective is functions optimization. Due to simplicity of implementation, reliability, and robustness, DE is considered as an effective global optimization algorithm [22-25].

The key idea behind DE is a scheme for generating trial vectors. Like other evolutionary-type algorithms, it contains three basic operators: mutation, crossover, and selection.

DE starts with an initial population of individuals (candidate solutions) randomly selected from the search space. It is usual to denote each individual by a D-dimensional vector called a target vector.

$$X_{i,G} = (X_{i,G}^1, \ldots, X_{i,G}^D), \quad i = 1, 2, \ldots, NP,$$

where $NP$ denotes the population size and $D$ denotes the number of variables. Then, mutation and crossover operators are applied to generate new candidate vectors and a selection operator is employed to determine

![Figure 2](image-url). Decoding procedure for the priority based encoding.

![Figure 3](image-url). Decoding procedure for third segment of the solution.

![Figure 4](image-url). Decoding procedure for second segment of the solution.

![Figure 5](image-url). Decoding procedure for first segment of the solution.
whether the offspring or the parent survives in the next generation. The above process is repeated until a termination criterion is reached. According to Storn and Price [21], the strategy of DE is described below.

3.2.1. Mutation operator
For each target vector \( X_{r_i,G} \), \( i = 1, 2, \ldots, NP \), a mutant vector \( V_{i,G} \) is generated according to the following scheme:

\[
V_{i,G} = X_{r_1,G} + F(X_{r_2,G} - X_{r_3,G}),
\]

\( r_1 \neq r_2 \neq r_3 \neq i, \)

with randomly chosen indices and \( r_1, r_2, r_3 \in \{1, 2, \ldots, NP\} \). Note that these indices have to be different from each other and from the running index \( i \) so that \( NP \) must be at least 4. According to Storn and Price [21], \( F \in [0, 2] \) is to control the amplification of the difference vector.

3.2.2. Crossover operator
In order to increase diversity of the perturbed parameter vectors, crossover is introduced after the mutation operation. The target vector is mixed with the mutated vector to get the trial vector \( U_{i,j,G+1} \) according to the following [21]:

\[
U_{i,j,G+1} = \begin{cases} 
V_{i,j,G+1} & \text{if } \text{rand}(j) \leq CR \text{ or } j = \text{rand}(i) \\
X_{i,j,G+1} & \text{if } \text{rand}(j) > CR \text{ or } j \neq \text{rand}(i) 
\end{cases}
\]

where \( \text{rand}(j) \) is the \( j \)-th evaluation of a random number uniformly distributed in the range \([0,1]\) and \( \text{randn}(i) \) is a randomly chosen index from the set \( \{1, 2, \ldots, N\} \). \( CR \) \([0,1]\) is a crossover constant rate that controls the diversity of the population. The more the value of \( CR \), the less the influence of the parent will be.

3.2.3. Selection operator
To generate better offspring for the next generation, selection operation is performed between each individual and its corresponding trial vector by the following greedy selection criterion:

\[
X_{i,G+1} = \begin{cases} 
U_{i,G+1} & \text{if } f(U_{i,G+1}) < f(X_{i,G}) \\
X_{i,G} & \text{otherwise} 
\end{cases}
\]

where \( f \) is the objective function and \( X_{i,G+1} \) is the individual of the new population.

The steps of DE are shown in Figure 6.

3.3. Particle swarm optimization algorithm
The PSO was first introduced by Kennedy and Eberhart [26] to simulate the social behavior of animals as a population based meta-heuristic. The PSO has rapid convergence speed and provides appropriate way for performing global search [27]. In PSO, the social interaction of a population is imitated in the sense that the individuals, the so called particles, are encouraged to move toward the best individual for finding the best position. Hence, the behavior of each individual is formed by the personal and social information.

Each particle has its own position vector \( x_i(t) \), velocity vector \( v_i(t) \), and best positions \( p_i(t) \). First random positions in range \([0, positive\ number]\) and with velocities between \( v_{\text{min}} \) and \( v_{\text{max}} \) are generated. In each generation, the velocities and positions are updated to their best encountered position and the global best position encountered, \( p_g(t) \), according to the following equations:

\[
v_i(t) = w \times v_i(t - 1) + c_1 \times r_1(t) \times (p_i(t) - x_i(t)) + c_2 \times r_2(t) \times (p_g(t) - x_i(t)),
\]

\[
x_i(t) = x_i(t - 1) + v_i(t),
\]

where \( w \) is representative of the inertia weight, \( c_1 \) is cognition learning factor, \( c_2 \) is social learning factor, and \( r_1(t) \) and \( r_2(t) \) are two random deviates within \([0,1]\). The inertia weight is determined based on the following equation:

\[
w = w_{\text{max}} - \frac{(w_{\text{max}} - w_{\text{min}})}{st} \times ct,
\]

where \( w_{\text{max}} \) and \( w_{\text{min}} \) are higher and lower inertia weight values, \( st \) and \( ct \) show the solving time and the current time, respectively. The steps of PSO are shown in Figure 7.

3.4. Gravitational search algorithm
GSA has first been introduced by Rashidi et al. [28] and is a novel optimization algorithm based on Newton’s laws of gravity and the law of motion. This

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algorithm has recently been used for many optimization problems [23,29,30]. In GSA, each mass has four attributes: position, inertial mass, active gravitational mass, and passive gravitational mass. The position of the mass is consistent with a solution of the optimization problem and moving the position of agent results in an improvement of the solution’s quality [31]. All masses are determined by using the evaluation function.

To describe GSA in depth, consider a system with $N$ masses in which position of the $i$th mass is defined as Eq. (17):

$$X_i = (x_i^1, \ldots, x_i^d, \ldots, x_i^N) \quad i = 1, 2, \ldots, N,$$  

(17)

where $x_i^d$ denotes position of the $i$th mass in the $d$th dimension. Then, the force of gravity on the mass $i$ from the mass $j$ at a specific time $t$ is defined as Eq. (18):

$$F_{ij}^d(t) = G(t) \times \frac{M_i(t) \times M_j(t)}{R_{ij}(t)} \times (x_i^d(t) - x_j^d(t)).$$  

(18)

where $M_i(t)$ and $M_j(t)$ are the masses of agent $i$ and agent $j$, respectively, $E$ is a small constant, $R_{ij}(t)$ is the Euclidean distance between two agents $i$ and $j$ at time $t$ equal to $R_{ij}(t) = \|x_i(t) - x_j(t)\|_2$, and $G(t)$ is a function of the initial value ($G_0$) and time $t$; it will be reduced with time given in Eq. (19):

$$G(t) = G_0 \exp \left( -\alpha \frac{t}{T} \right).$$  

(19)

In Eq. (3), $\alpha$ is a user-specified constant, $t$ is the current iteration, and $T$ is the total number of iterations [32]. The total force used for agent $i$ at time $t$ in the $d$th dimension is presented in Eq. (20):

$$F_{i}^d(t) = \sum_{j \in \text{Kinemat.}j \neq i} \text{rand}_j \times F_{ij}^d(t).$$  

(20)

where rand$_j$ is a uniformly distributed random variable in the interval $[0,1]$ and Kinemat.$j$ is the set of the first $K$ agents with the best fitness value and the biggest mass. At the starting, Kinemat.$j$ is initialized at $G_0$ and linearly reduced step-by-step as time lapses.

Regarding the law of motion, the force that accelerates the agent $i$ is given as Eq. (21):

$$a_i^d(t) = \frac{F_i^d(t)}{M_i(t)}.$$  

(21)

where $M_i(t)$ is the inertial mass of the agent $i$. The next velocity and the next position of agent $i$ in dimension $d$ are computed in Eqs. (22) and (23):

$$v_i^d(t + 1) = \text{rand}_i \times v_i^d(t) + a_i^d(t),$$  

(22)

$$x_i^d(t + 1) = x_i^d(t) + v_i^d(t + 1),$$  

(23)

where in Eq. (6), rand$_i$ is a uniformly distributed random variable in the interval $[0,1]$. This random number is used to give a randomized characteristic to the search and $v_i^d(t)$ and $x_i^d(t)$ are its current velocity and position, respectively. The masses of agents are evaluated by the fitness function. Assuming the equality of the gravitational and inertia mass, the mass $M_i(t)$ is updated by Eqs. (24), (25), and (26):

$$M_i(t) = M_i \quad i = 1, 2, \ldots, N,$$  

(24)

$$m_i(t) = \frac{\text{fit}_i(t) - \text{worst}(t)}{\text{best}(t) - \text{worst}(t)},$$  

(25)

$$M_i(t) = \frac{m_i(t)}{\sum_{j=1}^{N} m_j(t)},$$  

(26)

where fit$_i(t)$ represent the fitness value of the agent $i$ at time $t$, best$(t)$ and worst$(t)$ are the best and the worst values of the fitness function at time $t$ and for a minimization problem are defined in Eqs. (27) and (28).

$$\text{best}(t) = \min_{j \in \{1, 2, \ldots, N\}} \text{fit}_j(t),$$  

(27)

$$\text{worst}(t) = \max_{j \in \{1, 2, \ldots, N\}} \text{fit}_j(t).$$  

(28)

The steps of GSA are shown in Figure 8.

4. Experimental design

4.1. Instances

To evaluate the effectiveness of the proposed algorithms, we were required to generate some test problems. The data needed for this problem include the number of products, the number of raw materials, suppliers, plants, DCS, customers, conveyances, total capacity of suppliers, plants and conveyance, total demand of customers, range of variables, and fixed costs. The experimental design is shown in Table 1. Problem sizes are determined by the number of products, raw materials, suppliers, plants, DCS, customers, and conveyances in each stage. Also, the utilization rate of raw material $r$ per unit of product $p$, namely $ur_{rp}$, is selected from a uniform distribution of $U(0.5, 1.5)$.

<table>
<thead>
<tr>
<th>Steps of GSA</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 1</td>
<td>Population-based initialization;</td>
</tr>
<tr>
<td>Step 2</td>
<td>Fitness evaluation of the agents;</td>
</tr>
<tr>
<td>Step 3</td>
<td>Updating $M_i(t)$, best$(t)$, worst$(t)$ and $G(t)$ for $i = 1, 2, \ldots, N$;</td>
</tr>
<tr>
<td>Step 4</td>
<td>Calculation of total forces in different directions;</td>
</tr>
<tr>
<td>Step 5</td>
<td>Calculation of acceleration and velocity</td>
</tr>
<tr>
<td>Step 6</td>
<td>Updating agents’ positions</td>
</tr>
<tr>
<td>Step 7</td>
<td>Checking for the constraints of the problem</td>
</tr>
<tr>
<td>Step 8</td>
<td>Repeat Steps 2 to 7 until a stopping criterion is met</td>
</tr>
</tbody>
</table>

Figure 8. Steps of the GSA.
Table 1. Test problems characteristics.

<table>
<thead>
<tr>
<th>Problem size</th>
<th>Total $E_x$</th>
<th>Total $D_i$</th>
<th>Total $W_j$</th>
<th>Total $E_m$</th>
<th>Total $E_m^{(1)}$</th>
<th>Total $E_m^{(2)}$</th>
<th>Total $E_i$</th>
<th>Total $E_i^{(1)}$</th>
<th>Total $E_i^{(2)}$</th>
<th>Prob.</th>
<th>Range of variable costs</th>
<th>Range of fixed costs</th>
</tr>
</thead>
<tbody>
<tr>
<td>$1 \times 1 \times 5 \times 2 \times 3 \times 2 \times 5 \times 2 \times 10$</td>
<td>3000</td>
<td>2000</td>
<td>3000</td>
<td>1000</td>
<td>1300</td>
<td>1500</td>
<td>1500</td>
<td>A</td>
<td>U(10,50)</td>
<td>U(100,500)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>$1 \times 1 \times 10 \times 2 \times 5 \times 3 \times 10 \times 2 \times 20$</td>
<td>6000</td>
<td>4000</td>
<td>6000</td>
<td>2000</td>
<td>3000</td>
<td>3000</td>
<td>3000</td>
<td>B</td>
<td>U(10,50)</td>
<td>U(100,500)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>$1 \times 1 \times 15 \times 2 \times 8 \times 2 \times 15 \times 2 \times 30$</td>
<td>8000</td>
<td>6000</td>
<td>8000</td>
<td>3000</td>
<td>4500</td>
<td>4500</td>
<td>4500</td>
<td>C</td>
<td>U(20,50)</td>
<td>U(100,500)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>$2 \times 2 \times 20 \times 2 \times 10 \times 2 \times 30 \times 3 \times 40$</td>
<td>11000</td>
<td>9000</td>
<td>11000</td>
<td>4500</td>
<td>7000</td>
<td>7000</td>
<td>7000</td>
<td>D</td>
<td>U(20,50)</td>
<td>U(100,500)</td>
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<td></td>
</tr>
<tr>
<td>$2 \times 2 \times 25 \times 2 \times 15 \times 3 \times 25 \times 3 \times 45$</td>
<td>14000</td>
<td>12000</td>
<td>14000</td>
<td>5000</td>
<td>8000</td>
<td>8000</td>
<td>8000</td>
<td>E</td>
<td>U(20,50)</td>
<td>U(100,500)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>$2 \times 2 \times 30 \times 2 \times 5 \times 3 \times 30 \times 3 \times 50$</td>
<td>15000</td>
<td>13000</td>
<td>15000</td>
<td>7000</td>
<td>9500</td>
<td>9500</td>
<td>9500</td>
<td>F</td>
<td>U(30,60)</td>
<td>U(100,500)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>$3 \times 2 \times 35 \times 3 \times 60 \times 3 \times 35 \times 4 \times 60$</td>
<td>18000</td>
<td>15000</td>
<td>18000</td>
<td>9000</td>
<td>11000</td>
<td>11000</td>
<td>11000</td>
<td>G</td>
<td>U(30,60)</td>
<td>U(100,500)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>$3 \times 2 \times 40 \times 3 \times 70 \times 3 \times 45 \times 4 \times 75$</td>
<td>20000</td>
<td>18000</td>
<td>20000</td>
<td>11000</td>
<td>13000</td>
<td>13000</td>
<td>13000</td>
<td>H</td>
<td>U(30,80)</td>
<td>U(100,500)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>$3 \times 2 \times 45 \times 3 \times 80 \times 4 \times 45 \times 4 \times 80$</td>
<td>22000</td>
<td>20000</td>
<td>22000</td>
<td>13000</td>
<td>15000</td>
<td>15000</td>
<td>15000</td>
<td>I</td>
<td>U(40,100)</td>
<td>U(100,500)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>$3 \times 3 \times 50 \times 3 \times 100 \times 5 \times 50 \times 4 \times 100$</td>
<td>25000</td>
<td>23000</td>
<td>25000</td>
<td>15000</td>
<td>17500</td>
<td>17500</td>
<td>17500</td>
<td>J</td>
<td>U(10,40)</td>
<td>U(100,500)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

*Prob: Problem

4.2. Parameter setting

In this subsection, the effects of different operators and parameters of the proposed algorithms are presented. To tune the operators and parameters of algorithms, there are different ways, of which one is the full factorial design approach. It will test all possible combinations of factors, but due to high cost and time is neither cost-effective nor applicable. As we will see later, for DE, there are 40 test problems, four 3-level factors, and one 3-level factor in our case, of which each should be run for ten times. Therefore, the total number of runs for the problem in DE is 40 × 3³ × 10, which is equal to 10,800. In the same manner, the total numbers of runs for the problems in PSO and GSA are equal to 874,800 and 32,400, respectively.

To decrease the number of experiments, several experimental design methods have been proposed. Among them, the Taguchi experimental design method has successfully been employed for the analysis of many different operators and parameters without all the combinations of the factors [33]. In Taguchi approach, the orthogonal arrays are used for classifying the results and analyzing a large number of variables with a small number of experiments [16].

Taguchi [33] has employed a transformation of the repetition data to another value, which is the measure of variation. The transformation is the Signal-to-Noise (S/N) ratio. The S/N ratio denotes the amount of variations present in the response variable. The aim is to maximize the signal-to-noise ratio. In the Taguchi method, the S/N ratio of the maximization objectives is as follows:

\[ S/N_{\text{ratio}} = -10 \log_{10}(\text{objective function})^2. \]

Here, the Taguchi approach is used for fine-tuning the parameters to get better robustness of the proposed algorithms. The control factors of DE are as follows: `Popsize`, mutation constant (`F`), crossover constant (`CR`). The control factors of PSO are `Popsize`, minimum velocity (`v_{\text{min}}`), maximum velocity (`v_{\text{max}}`), maximum value of inertia weight (`w_{\text{max}}`), minimum value of inertia weight (`w_{\text{min}}`), and parameters (`c_1`) and (`c_2`). The control factors of the GSA are as follows: number of masses (`N`), initial Gravitational constant (`G_0`), constant (`E`), and user-specified constant (`\alpha`). Table 2 shows the operators and parameters of the proposed algorithms and their levels.

In order to solve this problem, the Relative Percentage Deviation (RPD) is applied for each instance. The RPD is obtained by the following formula:

\[ RPD = \frac{\text{Alg}_{\text{opt}} - \text{Min}_{\text{opt}}}{\text{Min}_{\text{opt}}} \times 100, \]

where `Alg_{\text{opt}}` and `Min_{\text{opt}}` are the obtained objective value and minimum objective value found from the proposed algorithms for each instance, respectively. Thus, the RPD measure in the proposed algorithms is applied.

Figure 9. Mean S/N ratio plot for each level of the factors in DE.
0.6 \times (|Q_1| + |Q_2| + |Q_3|) \text{ milliseconds. Therefore, this criterion is affected by all problem characteristics.}

In other words, any rise in the number of problem size directly increases the searching time. Forty instances for each of the ten problem sizes, i.e. totally 400 instances, are generated and are different from the ones used for calibration to avoid bias in the results. Each instance is run ten times. In each algorithm, there are forty instances considered for each of the ten problem sizes and the instances are run ten times. Therefore, we deal with 400 sets data for each algorithm by utilizing RPD. Since we had to appraise the robustness of the algorithms in different situations, the effects of the problem sizes on the performance of algorithms have been analyzed. The reciprocal relationship between the capability of the algorithms and the size of problems is illustrated in Figure 12. It shows the averages of the mentioned 400 sets data for each algorithm and each instance.

Based on the obtained results, we can conclude that the proposed GSA is effective to solve the problems. In order to verify the statistical validity of the results, we have performed an analysis of variance to accurately analyze the results. The point concluded
from the results shows a clear statistically meaningful difference between the performances of GSA, DE, and PSO. The means plot and LSD intervals for all the algorithms are shown in Figure 13.

5. Conclusions and future research directions

In this paper, we proposed a mixed-integer programming model for the multi-stage, multi-product solid supply chain network design problem. The objective was minimization of the total cost of supply chain network. To solve this NP-hard problem, three meta-heuristic algorithms, namely differential evolution, particle swarm optimization, and gravitational search algorithm, were developed. Because of the dependency of the meta-heuristic algorithms on the proper selection of parameters, the experimental design approach was applied. The computational results demonstrate the convergence of GSA to solve the generated instances and its higher performance compared with differential evolution and particle swarm optimization algorithms in all problem sizes. For future research directions, new algorithms based on other meta-heuristic algorithms can be developed and compared with the proposed algorithms in this paper. Uncertainties in the model parameters and variables can be extended. Furthermore, for tuning the parameters of these algorithms, we can use the response surface methodology.

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References


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