Project Completion Time in Dynamic PERT Networks with Generating Projects

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In this paper, an analytical method is developed to compute the project completion time distribution in a dynamic PERT network, where the activity durations are exponentially distributed random variables. The projects are generated according to a renewal process and share the same facilities. Thus, these projects cannot be analyzed independently. The authors' approach is to transform this dynamic PERT network into a stochastic network and, then, to obtain the project completion time distribution by constructing a proper continuous-time Markov chain. This dynamic PERT network is represented as a network of queues, where the service times represent the durations of the corresponding activities and the arrival stream to each node follows a renewal process. Finally, the proposed methodology is extended to the generalized Erlang activity durations.

INTRODUCTION

Although project scheduling and management have been investigated by many researchers, one cannot find many models regarding dynamic project scheduling in the literature. Actually, as the classical definition of a project indicates, it is a one-time job, which consists of several activities. Therefore, the models representing the project scheduling are static. In reality, during the implementation of a project, some new projects are generated, in which the activities associated with successive projects contend for resources.

In this paper, an analytical method is developed to obtain the project completion time distribution in general dynamic PERT networks. In fact, in the real world, there are many jobs with a similar structure of activities sharing the same facilities. A service center, serving various projects with the same structure, is considered. Thus, although each one acts individually, as a project, represented as a classical PERT network, they cannot be analyzed independently, since they share the same facilities. Like every other PERT project, the completion time is stochastic, since the processing time of each activity is random.

Dynamic PERT does not take into account project management and scheduling, analytically. Therefore, combining the aforementioned concepts to develop an analytical model under uncertainty and dynamic conditions would be beneficial to scheduling engineers in forecasting a more realistic project completion time.

Problem Definition and General Approach

An analytical method is developed to determine the project completion time of dynamic PERT networks. Consider a network of queues. In each node of this network, a dedicated service station is settled. The number of servers in each service station is assumed to be either one or infinity. The service times (activity durations) are exponentially distributed. On the other hand, projects, including all their activities, are generated according to a Poisson process with the rate of \( \lambda \). Later, the proposed methodology is also extended to a renewal process. All projects have the same activities and the same sequences. The projects are represented as Activity-on-Node (AoN) graphs.

Each activity of a project is processed in a specified service station, located in a node of this network. The activities associated with successive projects are processed on a FCFS basis and wait in a queue, if that particular server is busy with previous jobs. An activity begins as soon as all the predecessor activities of that

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job are finished, as well as that the associated service station has processed the same activity of the previous jobs.

The authors’ methodology is based on transforming the dynamic PERT network into an equivalent classical PERT network. To do that, each node is replaced with a stochastic arc (activity) whose length is equal to the time spent in the corresponding service station. Then, the distribution function of the longest path length in the equivalent PERT network is computed by modeling it as a continuous-time Markov process.

The first part of the paper, is restricted to the class of problems with Markov dynamic PERT networks. Then, in the next part, the method is extended to non-Markov dynamic PERT networks.

In literature, one can find several analytical methods for computing the project completion time distribution in classical PERT networks. Charnes et al. [1] developed a chance-constrained programming, where the activity durations are assumed to be exponential. For polynomial activity durations, Martin [2] provided a systematic way of analyzing the problem through series-parallel reductions. Schmit and Grossmann [3] developed a new technique for computing the exact overall duration of a project, when activity durations use a probability density function, which combines piecewise polynomial segments and Dirac delta functions, defined over a finite interval. Fatemi Ghomi and Hashemin [4] generalized the Gaussian quadrature formula to compute $F(T)$ or the distribution of the total duration, $T$. Fatemi Ghomi and Rabbani [5] presented a structural mechanism, which changes the structure of a network to a series-parallel network, in order to estimate $F(T)$. Kulkarni and Adlakha [6] developed a continuous-time Markov process approach to PERT problems, with exponentially distributed activity durations. Elmaghraby [7] provided lower bounds for the true expected project completion time. Fulkerson [8], Robillard [9] and Perry and Creig [10] have done similar work.

Several experiments were also performed through simulation by Bock and Patterson [11], Dumond, E. J. and Dumond, J. [12] and Dumond and Mabert [13], to examine the performance of some dispatching rules on different performance measures in dynamic PERT networks with a finite resource.

This paper is organized as follows. In the following section, an analytical method is presented to compute the distribution function of project completion time in a Markov dynamic PERT network. Then, the proposed methodology is generalized to non-Markov dynamic PERT networks. After that, some examples are presented to illustrate the methodology. Finally, the conclusion of the paper is drawn.

### Project Completion Time Distribution in Markov Dynamic PERT Networks

In this section, an analytical method is presented to compute the distribution function of project completion time in a Markov dynamic PERT network. Then, in the next section, the proposed methodology is extended to non-Markov dynamic PERT networks. The approach consists of the two following steps:

**Step 1** Transforming the dynamic PERT network into an equivalent classical PERT network by replacing each node with a stochastic arc (activity), whose length is equal to the time spent in the corresponding service station:

**Step 2** Computing the distribution function of the longest path length in the classical PERT network.

### Transforming a Dynamic PERT Network into a PERT Network

As mentioned before, first, the dynamic PERT network is transformed into an equivalent classical PERT network. To do that, it is necessary to determine how to replace a node of the network of queues with an equivalent stochastic activity, as well as how to calculate the density function of its substituted activity, which is the same as the density function of the duration time in the corresponding service station (or, actually, the system waiting time).

Let one explain how to replace node $k$ in the network of queues with a stochastic activity. Assume that $b_1, b_2, \ldots, b_n$ are the incoming arcs to this node and $d_1, d_2, \ldots, d_m$ are the outgoing arcs from it. Then, this node is substituted by activity $(k', k'')$, whose length is equal to the time spent in the corresponding queueing system. Furthermore, all arcs $b_i$, for $i = 1, \ldots, n$, end up with node $k''$, while all arcs $d_j$, for $j = 1, \ldots, m$ start from node $k''$. The indicated process is opposite to the absorption of edge $e$ in graph $G$ in graph theory $(G,e)$ (see [14] for more details). After transforming all such nodes to the proper stochastic activities, the dynamic PERT network is transformed into an equivalent classical PERT network with exponentially distributed activity durations.

The density function of duration time spent in a service station depends on the queueing structure of that station. As mentioned before, the arrivals are according to the Poisson process and service time is exponentially distributed. As explained, there is either one or an infinite number of servers in each service station. In practice, if a customer (project) has to wait for starting the service, the number of servers can be considered as one. A queueing system with infinite
servers indicates that there is ample capacity, so that no project ever has to wait. In the case of a finite number of servers, the proposed algorithm cannot be applied, because it is based on the Markovian property of PERT networks as follows:

1. If there is one server in the service station settled in the i-th node, then, the density function of time spent (activity duration plus waiting time in queue) in this $M/M/1$ queuing system is:

$$w_i(t) = (\mu_i - \lambda)e^{-(\mu_i - \lambda)t}, \quad t > 0,$$

where $\lambda$ and $\mu_i$ are the generation rate of new projects and the service rate of this queuing system, respectively, and $\lambda < \mu_i$ for all $i$. Therefore, the distribution of time spent in this service station would be exponential with parameter $\mu_i$, because there is no queue.

2. If there are an infinite number of servers in the service station settled in the i-th node, then, the time spent in this $M/M/\infty$ queuing system would be exponentially distributed with parameter $\mu_i$.

Finally, all arcs are eliminated with zero length.

**Computing the Distribution Function of the Longest Path Length**

The method introduced by Kulkarni and Adlakha [6] is applied to compute the project completion time distribution of a dynamic PERT network. The original contribution is dealing with the computation of project completion time distribution in conventional PERT networks, with exponentially distributed activity durations, analytically. Any other analytical method dealing with the exact computation of project completion time distribution in PERT networks could also be used in this paper. This method is preferred because it is analytical, easy to implement on a computer and computationally stable.

Let $G = (V, A)$ be the transformed classical PERT network with a set of nodes $V = \{v_1, v_2, \ldots, v_m\}$ and set of activities $A = \{a_1, a_2, \ldots, a_n\}$. The source and sink nodes are denoted by $s$ and $y$, respectively. Length of arc $a \in A$ is an exponentially distributed random variable with parameter $\gamma_a$.

**Definition 1**

For $a \in A$, let $\alpha(a)$ be the starting node of arc $a$ and $\beta(a)$ be the ending node of arc $a$. Now, let $I(v)$ and $O(v)$ be the sets of arcs ending and starting at node $v$, respectively, which are defined as follows:

$$I(v) = \{a \in A : \beta(a) = v\}, \quad (v \in V),$$

$$O(v) = \{a \in A : \alpha(a) = v\}, \quad (v \in V).$$

**Definition 2**

During the project execution and at time $t$, each activity can be in one of the active, dormant or idle states, defined as follows:

- **Active:** An activity is active at time $t$, if it is being executed at time $t$;
- **Dormant:** An activity is dormant at time $t$, if it has been executed up to time $t$, but there is at least one unfinished activity in $I(\beta(a))$. If an activity is dormant at time $t$, then its successor activities in $O(\beta(a))$ cannot begin;
- **Idle:** An activity is idle at time $t$, if it is neither active nor dormant at time $t$.

The sets of active and dormant activities are denoted by $Y(t)$ and $Z(t)$, respectively, and $X(t) = (Y(t), Z(t))$.

**Example 1**

Before proceeding further, the material is illustrated by an example. Consider the network shown in Figure 1. In this example, if activity 3 is dormant, it means that this activity has been finished but the next activity, i.e. 5, cannot begin because activity 4 is still active.

The following definitions help us to identify dormant activities more easily.

**Definition 3**

If $X \subset V$, such that $s \in X$ and $y \in \overline{X} = V - X$, then, a cut of $(s, y)$ is defined as:

$$(X, \overline{X}) = \{a \in A : \alpha(a) \in X, \beta(a) \in \overline{X}\}, \quad (4)$$

$(X, \overline{X})$ is called a Uniformly Directed Cut (UDC), if $(\overline{X}, X)$ is empty.

Consider the network of Example 1 shown in Figure 1, again. Clearly, $(1, 2)$ is a Uniformly Directed Cut (UDC) because $V$ is divided into two disjoint subsets $X$ and $\overline{X}$, where $s \in X$ and $y \in \overline{X}$. The other UDCs of this network are $(2, 3)$, $(1, 4, 6)$, $(3, 4, 6)$ and $(5, 6).

**Definition 4**

Let $D = E \cup F$ be a Uniformly Directed Cut (UDC) of a network. Then, it is called an admissible 2-partition, if, for any $a \in F$, one has $I(\beta(a)) \not\subseteq F$. Actually,

![Figure 1. The example network.](image-url)
by this definition, in an admissible 2-partition cut, for example $D = E \cup F$, only the subset $F$ can be the set of dormant activities.

To illustrate this definition, consider Example 1 again. As mentioned, $(3, 4, 6)$ is a UDC. This cut can be divided into two subsets $E$ and $F$. For example, $E = \{4\}$ and $F = \{3, 6\}$. In this case, this cut is an admissible 2-partition, because $I(\beta(3)) = \{3, 4\} \not\subset F$ and also $I(\beta(6)) = \{5, 6\} \not\subset F$. However, if $E = \{6\}$ and $F = \{3, 4\}$, then, the cut is not an admissible 2-partition, because $I(\beta(3)) = \{3, 4\} \subset F = \{3, 4\}$.

Table 1 presents all admissible 2-partition cuts of this network. A superscript star is used to denote a dormant activity. All others are active. As mentioned before, $E$ contains all active while $F$ includes all dormant activities.

Let $S$ denote the set of all admissible 2-partition cuts of the network and $\mathcal{S} = S \cup (\phi, \phi)$. Note that $X(t) = (\phi, \phi)$ implies that $Y(t) = \phi$ and $Z(t) = \phi$, i.e. all activities are idle at time $t$ and, hence, the project will be completed by time $t$. It is proven that $\{X(t), t \geq 0\}$ is a continuous-time Markov process with state space $\mathcal{S}$ (refer to [6] for details).

As mentioned before, $E$ and $F$ contain active and dormant activities of a UDC, respectively. Suppose activity $a$ finishes but there is at least one other unfinished activity in $I(\beta(a))$, then, this activity moves from $E$ to a new dormant activity set, say $F'$. On the other hand, let, after processing activity $a$, its succeeding ones, i.e. $O(\beta(a))$, become active. In this case, all activities of $O(\beta(a))$ will be active and included in a new $E'$ and the elements of $I(\beta(a))$ will be idle. The elements of the infinitesimal generator matrix, $Q = \{\{E(F), (E', F')\}\}$, $(E, F)$ and $(E', F') \in \mathcal{S}$, are calculated as follows:

$$q\{(E, F), (E', F')\} = \begin{cases} \gamma_a & \text{if } a \in E, I(\beta(a)) \not\subset F \cup \{a\}, \\ \gamma_a & \text{if } a \in E, I(\beta(a)) \subset F \cup \{a\}, \\ \sum_{a \in E} \gamma_a & \text{if } E' = E, F' = F; \\ 0 & \text{otherwise} \end{cases}$$

In Example 1, if one considers:

$$E = \{1, 2\}, \quad F = \{(\phi)\}, \quad E' = \{2, 3\},$$

and $F' = \{(\phi)\}$, then, $E' = (E - \{1\}) \cup O(\beta(1))$. Thus, from Equation 5, $q\{(E, F), (E', F')\} = \gamma_1$.

It can be concluded that $\{X(t), t \geq 0\}$ is a finite-state continuous-time Markov process and, since $q\{(\phi, \phi), (\phi, \phi)\} = 0$, this state is an absorbing state. Obviously, the other states are transient. Furthermore, it is assumed that the states of $\mathcal{S}$ are numbered $1, 2, \cdots, N = |\mathcal{S}|$, such that this $Q$ matrix becomes an upper triangular one. State 1 is the initial state, namely $X(t) = (O(s), \phi)$ and state $N$ is the absorbing state, namely $X(t) = (\phi, \phi)$.

Let $T$ represent the length of the longest path in the network, or the project completion time in the PERT network. Clearly, $T = \min\{t > 0 : X(t) = N/X(0) = 1\}$. Thus, $T$ is the time until $\{X(t), t \geq 0\}$ gets absorbed in the final state, starting from State 1.

Chapman-Kolmogorov backward equations can be applied to compute $F(t) = P(T \leq t)$. If one defines:

$$P_i(t) = P\{X(t) = N/X(0) = i\},$$

$$i = 1, 2, \cdots, N,$$

then, $F(t) = P_1(t)$.

The system of linear differential equations for the vector $P(t) = [P_1(t), P_2(t), \cdots, P_N(t)]^T$ is given by:

$$P'(t) = QP(t), \quad P(0) = [0, 0, \cdots, 1]^T.$$  \hspace{1cm} (7)

PROJECT COMPLETION TIME DISTRIBUTION IN NON-MARKOV DYNAMIC PERT NETWORKS

The proposed methodology can be easily generalized. Let the new projects be generated, according to a renewal process, with interarrival time distribution $A(t)$, while the number of servers in each service station is equal to one. Allowing $\mu_i$ to be the service rate of the $G/M/1$ queueing system settled in the $i$th node, one can compute $0 < x_0 < 1$ or the unique root of the following equation by using a numerical method like the Newton-Raphson method:

$$z = \int_0^\infty e^{-\mu_i(t - z)}dA(t), \quad 0 < z < 1.$$  \hspace{1cm} (8)

After computing $x_0$, the distribution of time spent in this $G/M/1$ queueing system is as follows (see [15] for details):

$$w_i(t) = \mu_i(1 - x_0)e^{-\mu_i(t - x_0)}, \quad t > 0.$$  \hspace{1cm} (9)

Thus, the time spent in this service station is exponentially distributed with parameter $\mu_i(1 - x_0)$.
The proposed methodology can also be extended to a special class of activity durations with general distributions. In this case, computing the density function of the time spent is quite complicated. Taking this drawback into account and considering that the proposed approach is suitable for Markovian PERT networks, one needs to find an efficient way to adopt this method for computing the project completion time distribution in general dynamic PERT networks. Therefore, the proposed methodology is extended to activity durations with a generalized Erlang distribution with parameters \( \mu_1, \mu_2, \ldots, \mu_k (\mu_1 = \mu_2 = \cdots = \mu_k = \mu \text{ in Erlang distributions}) \), but, in heavy traffic conditions, which means its utilization factor should approach 1. Moreover, in this case, the new projects should be generated according to a Poisson process.

The expected value (\( \gamma \)) and the variance (\( \sigma^2 \)) of the waiting time in a queue in any M/G/1 queueing system, considering the heavy traffic condition, are:

\[
\gamma \Delta t = (\lambda E(S) - 1) \Delta t + o(\Delta t),
\]

\[
\sigma^2 \Delta t = \lambda E(S^2) \Delta t + o(\Delta t),
\]

where \( S \) and \( \lambda \) represent the service time and the arrival rate, respectively (see [15] for more details). The utilization factor is equal to \( \rho = \lambda E(S) \), which should approach 1. The steady-state density function of the waiting time in queue \( w_q(t) \) can be approximated by an exponential with parameter \( \frac{2\gamma}{\sigma^2} \) (see [15] for more details). Since \( \lambda E(S) < 1 \), then \( \gamma = \lambda E(S) - 1 \) is negative and the exponential parameter would be positive, accordingly. Therefore:

\[
w_q(t) = \left( \frac{-2\gamma}{\sigma^2} \right) e^{\left( \frac{-\gamma}{\sigma^2} \right) t}, \quad t > 0.
\]

One can also decompose the service time with a generalized Erlang distribution into a collection of structured exponentially distributed random variables with parameters \( \mu_j, j = 1, 2, \ldots, k \). Considering GE as a queueing system with a generalized Erlang distribution of service time, node \( i \), with an M/G/E/1 queueing system of order \( k \), in heavy traffic conditions, is replaced with \( k + 1 \) exponential serial arcs with parameters \( \left( \frac{-2\gamma_i}{\sigma^2_i}, \mu_1, \mu_2, \cdots, \mu_k \right) \). The first of these \( k + 1 \) exponential serial arcs has a parameter equal to \( \left( \frac{-2\gamma_1}{\sigma^2_1} \right) \) and the rest have parameters equal to \( \mu_j, j = 1, 2, \ldots, k \).

Therefore, the proposed algorithm is still applicable in the above general cases. Even if the utilization factor of an M/G/E/1 queueing system does not approach 1, the proposed methodology can still be applied, although its accuracy is reduced.

**NUMERICAL EXAMPLES**

**Case I**

It is of interest to find the project completion time distribution in a dynamic PERT network, represented as the network of queues depicted in Figure 2. All activity durations, except 6, are exponentially distributed random variables. The duration of activity 6 has an Erlang distribution. Moreover, the new projects, including all their activities, are generated according to a Poisson process with a rate of \( \lambda = 10 \) per year. Therefore, the arrival stream to each node follows a Poisson process with a rate of 10. The other assumptions are as follows:

1. There is no service station in nodes 0 and 7. It means that there is no predecessor activity for activities 1 and 2 of each new project;
2. There is one server in the service stations, settled in nodes 1, 2 and 3, with the following service rates: \( (\mu_1 = 13, \mu_2 = 15, \mu_3 = 13) \);
3. There are an infinite number of servers in the service stations, settled in nodes 4 and 5, with the following service rates: \( (\mu_4 = 1, \mu_5 = 2) \);
4. There is one server in the service station settled in node 6, in which the activity duration has an Erlang distribution with parameters \( (\mu_6, \mu_2) = (21, 21) \).

The transformed classical PERT network is depicted in Figure 3. The parameters of the exponentially distributed arc lengths in this network are computed as explained in previous sections. Since stations 1, 2 and 3 have one server, then, the density function of time spent in each station is \( (\mu_i - \lambda) \). However, since stations 4 and 5 have an infinite number of servers, then, the density function of time spent in each of these stations is \( \mu_i \). The waiting time in the queue in station 6 is approximated exponentially with parameter

![Figure 2. Dynamic PERT network.](image)

![Figure 3. Transformed classical PERT network of Case I.](image)
The dynamic PER T network of Case II is also shown in Figure 2. The activity durations of Case II are all exponentially distributed random variables. Moreover, the new projects are generated according to a renewal process whose interarrival times distribution is Weibull with parameters \((\alpha, \beta) = (1, 2)\) \((A(t) = 1 - e^{-t^2})\). The other assumptions are as follows:

1. There is no service station in nodes 0 and 7;
2. There is one server in all service stations with the following service rates:

\[
\mu_1 = 3, \quad \mu_2 = 5, \quad \mu_3 = 2, \quad \mu_4 = 4, \quad \mu_5 = 7, \quad \mu_6 = 2.
\]

The transformed classical PERT network of Case II is depicted in Figure 5. The parameters of the exponentially distributed arc lengths in this network are computed as:

\[
\gamma_1 = 2.421, \quad \gamma_2 = 4.625, \quad \gamma_3 = 1.216,
\]
\[
\gamma_4 = 3.544, \quad \gamma_5 = 6.727, \quad \gamma_6 = 1.216.
\]

### Table 2. Matrix \(Q\) of Case I.

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</table>
Figure 5. Transformed classical PERT network of Case II.

The stochastic process \( \{X(t), t \geq 0\} \) related to the longest path analysis of this transformed classical PERT network has 13 states. They are in the following order:

\[
\mathcal{S} = \{(1,2), (1,3), (1,5), (1,5^*), (2,4), (2,4^*), (3,4), (3,4^*), (4,5), (4,5), (4,5^*), (6)(\phi, \phi)\}.
\]

Table 3 shows the corresponding infinitesimal generator matrix, \( Q \). Then, \( F(t) \) is computed using Mathematica 5.0. Figure 6 shows \( F(t) \) in this case.

CONCLUSION

In this paper, an analytical method is developed to compute the distribution function of completion time for any project in a dynamic PERT network with a dedicated resource. The new projects are generated according to a renewal process. The projects share the same facilities and have to wait for processing in a station if the same activity of the previous project is not finished. The proposed methodology can be extended to general activity durations. To do that, the first three moments are matched and then the proposed method is applied to compute the project completion time distribution in the general dynamic PERT network.

The limitation of the proposed method arises from the exponential growth of continuous-time Markov process state space. As the worst case example, for a complete transformed classical PERT network with \( l \) nodes and \( \frac{l(l-1)}{2} \) arcs, the size of the state space is given by \( N(l) = U_l - U_{l-1} \) (refer to [6]) where:

\[
U_l = \sum_{k=0}^{l} 2^{k(l-k)}.
\]  

In practice, the number of arcs is generally much less than \( \frac{l(l-1)}{2} \) and it should also be noted that for large networks, any alternative method of producing reasonably accurate answers will be prohibitively expensive.

Table 3. Matrix \( Q \) of Case II.

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Moreover, this paper can be considered as an introduction to the development of proper dispatching rules in dynamic PERT networks, analytically.

REFERENCES


